

Manjimup Amateur Basketball Association Inc

U12 MODIFIED RULES & GUIDELINES

SECTION ONE: PLAYING RULES

- 1 Four quarters of playing time:
 - 10 mins | 2 mins | 10 mins | 5 mins | 10 mins | 2 mins | 10 mins
- 2 No substitutions during the quarters, except in the event of injury.
 - Every player must play at least half a game.
 - Coaches are to foster inclusion/team play. Players are to be substituted to receive as close to equal playing minutes as possible.
 - An injured player may return to the game, however if removed from the game a second time is considered ineligible to participate any further in that game.
- 3 Should teams be short of players during the season the Coach needs to advise the Junior Co-ordinator.
- 4 ONE time out per quarter for each team (4 in game total per team).
 - NO TIME OUT EITHER TEAM IN THE LAST 3 MINUTES OF THE LAST QUARTER.
- At half time, teams will line up at the **modified** free throw line (approx. 1m closer than regular free throw line) where each player is given a chance to shoot. If a successful goal is scored, one point is added to the teams score on the scoresheet.
 - During regular game play, free throws are administered at the **standard** free throw line.
- 6 Teams will switch OFFENSIVE ends at the half time break (not after each quarter).

SECTION TWO: DEFENSIVELY

- 1 Teams must play man to man style defence as per the Zone Buster Manual
- Once a team is 15+ points in front in a game the coach **MUST** withdraw the stronger team to a position above the offensive team's 3 point line and wait until the ball is over the mid court BEFORE attempting to take possession of the ball.
 - The Committee reserves the right to hold the Coach to account on this matter if deemed necessary.
- In the event that during a game a team leads by 15+ points:
 - No further score will be added to the visual display for the team during the game until the lead is under
 15 points.
 - Those same teams scoring shots however will continue to be entered onto the scoresheet.
 - The losing team will continue to have its score visually displayed.
- 4 No player is allowed to be double teamed.
- 5 **TEAM FOULS | PENALTY SHOTS**

Once 4 team fouls have been reached by a team each quarter, the Scorer needs to advise the Umpire as the opposing team is now eligible for two (2) free throws instead of a throw-in.

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GAME ETIQUETTE

- 1 Team 'A' sits on the left hand side of the score bench.
- 2 Team 'A' provides one person to do the scoresheet.
- 3 Team 'B' provides one person to do the visual scoreboard and the directional arrow.
- 4 Score table people must refrain from barracking for their team during the game.
- 5 Please conduct usual after game sportsmanship at the centre of the court.

COACH RESPONSIBILITIES

- 1 Sits closest to the score table.
- 2 Signs the scoresheet after the game and awards votes as required for the Gary James perpetual trophy (see back of scoresheet for criteria).
- 3 Is responsible for the behaviour of players both on the court and on the team bench.
- 4 Keeps parents/relative/friends from sitting on chairs provided for the coach/players in the team bench area.
- 5 NO mouthguard NO game.
- 6 No studs or adornments are to be worn.
- 7 Fingernails and earrings cannot be taped up.
- 8 Address any concerns or issues with the Junior Co-ordinator.

PLEASE LEAVE THE TEAM BENCH AREA CLEAN AND TIDY AFTER YOUR GAME

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